

SCOOTER TRAINING - R4

Scooter training can be a fun and engaging way for pupils to learn how to scoot safely with an adult on short journeys and boost scooting rates on the journey to school. Scooting to school can benefit both children and their families. It develops balance and coordination and is a great way to exercise, but is also compact, often fitting in the boot of a car easily to enable families to 'scoot from the boot', integrating an active stage into journeys where a car is necessary.

Scooter training teaches the vital skills needed to scoot safely and confidently whilst also helping unlock a great mode of active travel, with all the associated benefits to health, wellbeing and sustainability.



PREREQUISITES

- **Scooters** - If possible pupils should use their own scooter or borrow one from a friend.
- **Safety** - Pupils should wear a cycle helmet.
- **Risk assessments** - A specific risk assessment should be in place with consents obtained.
- **Group size** - Ten is the recommended number per session, but this can depend on staff ratios, space etc.
- **Additional resources** - cones, markers and playground chalk.
- **Space** - where will training take place and can it move to the hall in wet weather?



POSSIBLE SESSIONS TO CONSIDER

- **Safety Check** - Demonstrate what to check on your scooter and additional equipment
- **Stopping and starting**
- **Scooter rules and road safety** - where should you scoot? Who else will be on the pavement? What else should we look out for? (steep hills, driveways, wet weather)
- **Control skills** - cone slalom, following a course, passing other riders and pedestrians
- **Roleplay crossing the road** - practice dismounting, crossing safely and continuing.



SCOOTING GAMES TO BUILD SKILLS

- **Keep on Rolling** - scoot to a line and then free wheel with both feet on the scooter. Who can freewheel the longest?
- **How many fingers** - children scoot away from adult. When called, they look back and count the fingers held up. (This is great for practicing looking around whilst scooting and understanding acceptable distances.)
- **Relay Race** - great for practicing controlled stops.
- **Beat the funnel** - cones in a funnel getting narrower, can they scoot through without touching them?



PROMOTIONAL AND SUPPORTING ACTIVITIES

- **Assembly** - pupils demonstrate their skills in assembly and share safety tips.
- **Promote 'Scoot from the Boot'** - encourage families to incorporate scooting into their journey to school.
- **Bling your wheels** - decorate scooters and have a parade. The children can show off their skills at the same time.
- **Install a scooter pod** - Could a scoot-a-thon help raise funds for dedicated scooter storage?
- **Scoot to School day/week** - special events to celebrate scooting to school.



ADDITIONAL RESOURCES

- For in depth session plans, guidance and suggested playground markings, please see Myjourney's **Scooter Toolkit**
- For further safety advice, please see the Myjourney **Scooting to School** page
- **Sustrans Start Scooting leaflet** - full scooter safety checklist

Linked Events:

- [Clean Air Challenge](#)
- [Sustran's Big Walk and Wheel](#)
- [Spring Into Action](#)

R4: Scooter Training

AQ6: Highway Code is Promoted to students, staff and parents.
CU7: Road safety lessons

W16-18: Other Walking / Scooting Initiative

AQ4 - Park and Stride Scheme
C15: Bling Your Bike Day
W12: Scooter Storage

C5: Sustrans Big Walk and Wheel
AQ15: National Clean Air Day

POTENTIAL TOTAL: 6 Travel Initiatives and 2 Supporting Initiatives